Principles of Satellite Remote Sensing

Yaroslav Mashtakov Junior Researcher

Keldysh Institute of Applied Mathematics

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Introduction

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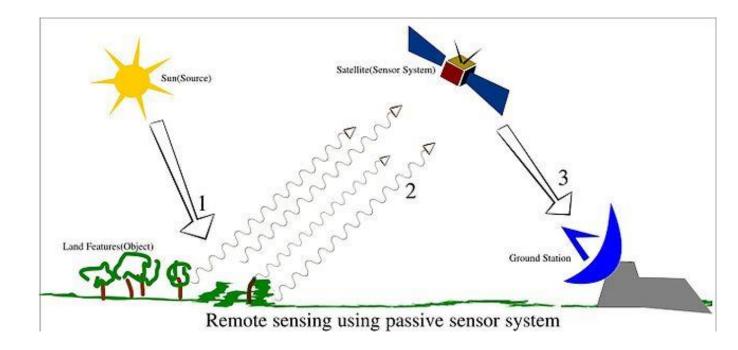




Introduction

Passive systems

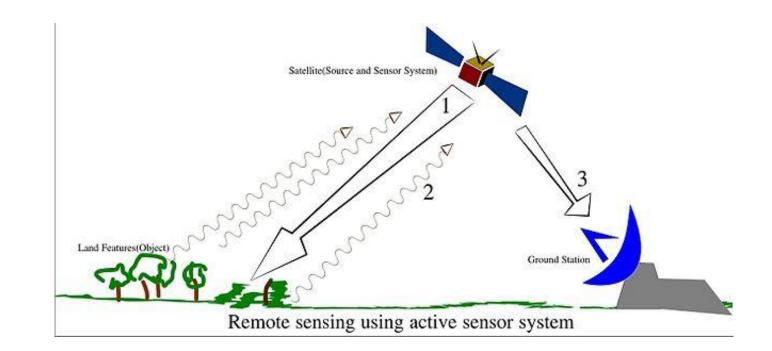
- Film photography
- CCD, CMOS



Introduction

Active systems

- Radar
- Lidar
- Sonar



History of RS

- End of 1950s, almost 20 years before CCD. What can we do?
- Let's use the only suitable instrument we have: film camera
- Take images on film and send them on Earth in a special container



Some problems there:

- Unreliable
- Vulnerable to the radiation
- Limited amount of stored film
- Unable to send images of other planets

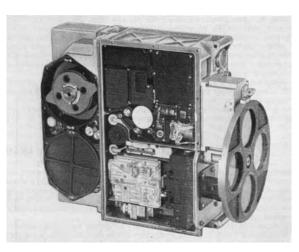
History of RS

In 1958 Slow-Scan Television was developed, so it became possible to send images on Earth via radio. But it's necessary to take the digital image. How?

Vidicon



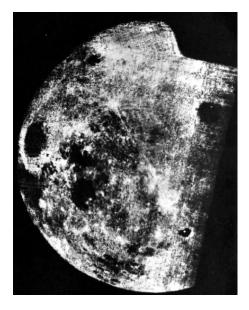
Quite simple Requires devices to store images



Phototelevision device

- Huch better
 resolution
- Very complicated

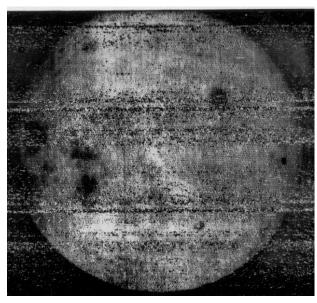
History of RS



First images of the far side of the Moon



Luna-3



Modern Instruments

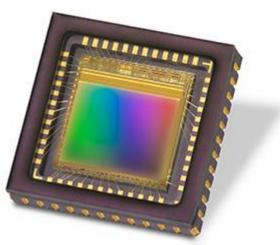
In the late 1960s new devices were developed: CCD* and CMOS⁺



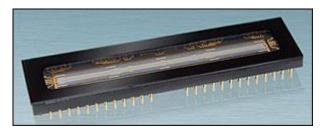
Willard Boyle and George E. Smith, inventors of CCD

* - charge-coupled device

+ - Complementary Metal–Oxide– Semiconductor



CMOS sensor



CCD line sensor

Modern Instruments

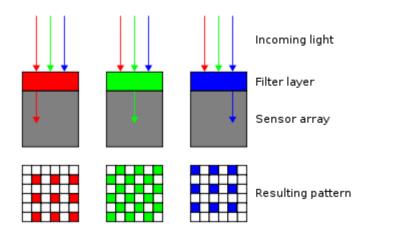
How do they work?

- During the exposure each pixel collects incoming photons
- More photons we collect greater the charge (because of photo effect)
- Greater the charge greater the voltage
- After "Reading" the voltage from all pixels, we get an image

Quiet simple for monochromatic images

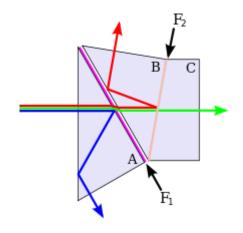
Modern Instruments

How can we get color images?



Bayer filter

• Each pixel has it's own light filter which allows only the specific colour to walk through

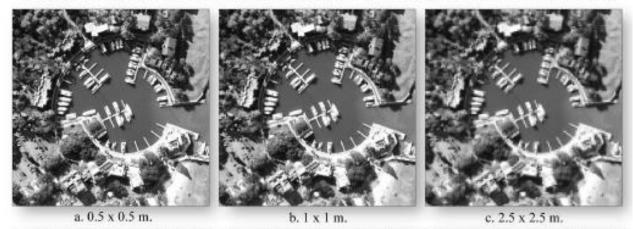


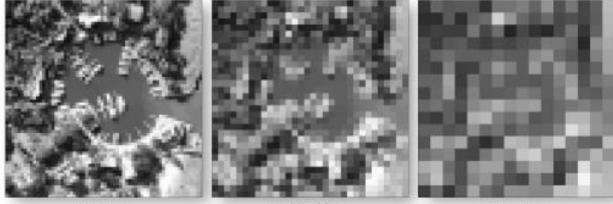
Trichroic prism

- Split an image into 3 colours (red, green and blue usually)
- Each colour is registerd with it's own sensor

Spatial Resolution. Better resolution = smaller objects we can see

Imagery of Harbor Town in Hilton Head, SC, at Various Nominal Spatial Resolutions





d. 5 x 5 m.

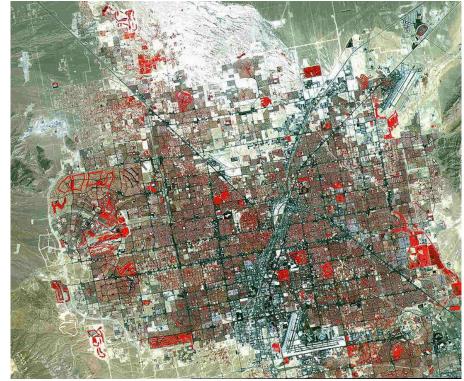
e. 10 x 10 m.

Spectral Resolution. Better resolution = more colours we can see (for visible spectrum)

 Low Resolution 	0 Black & White Film	.4μm Blue+	Green	 7μm
 Higher Resolution 	0 Colour Film		.5 0. Green	.7

How we can use multispectral images?

- We can get true colour images (images we see with our eyes) by combining Green, Red and Blue (RGB → RGB)
- We can combine them to get false colour images (may be suitable in different applications)



E.g. NRG \rightarrow RGB (N for near infra-red band) mapping: grass-coverd areas are red

Radiometric Resolution. Better resolution = more grey value levels we can see





Modern means of RS



Resurs-P (TsSKB-Progress)

Panchromatic resolution, m	1.0
Multispectral Resolution, m	3.0-4.0
Swath, km	38

Panchromatic resolution, m	0.31	
Multispectral Resolution, m	1.0-4.0	
Swath, km	13.1	

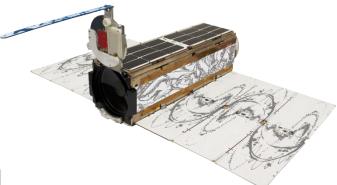


WorldView-3 (Digital Globe)

Modern means of RS

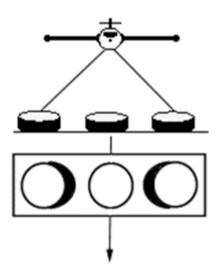
Constellations of small satellites (3U CubeSats) by Planet Labs. More than a 100 SCs





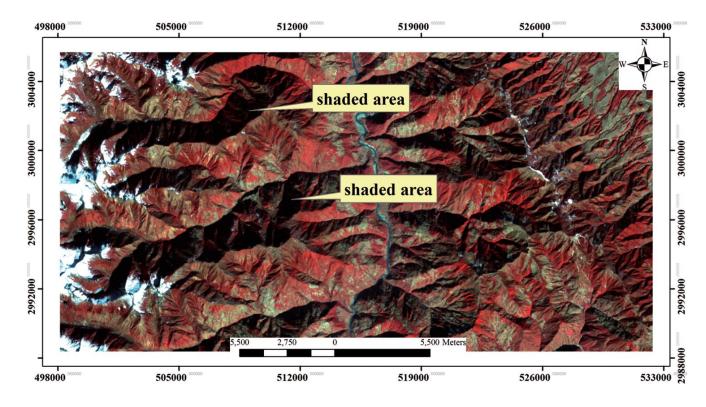
High temporal resolution, spatial resolution about 5 m

Geometric distortion (because of relief displacement)

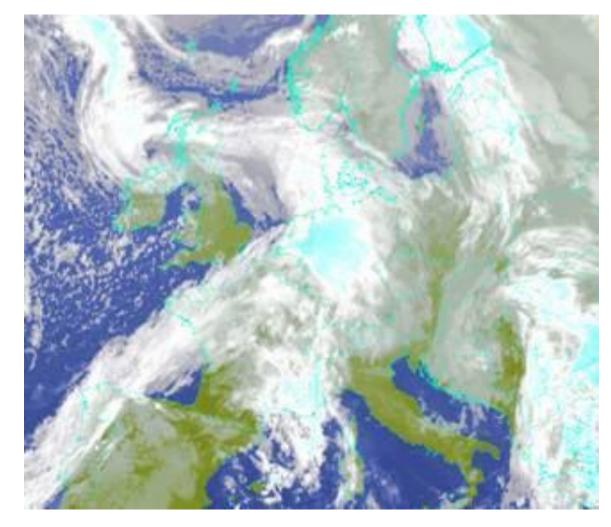




Topographic corrections

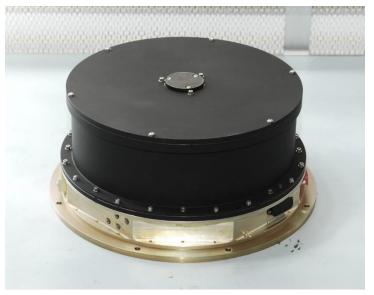


Clouds



Energy

- Camera require a lot of energy while active
- Attitude Determine and Control System (e.g. reaction wheels, CMGs, star trackers, magnetometers, etc) consume power





Where do we fly?

We can use natural feature of Earth:

- Our planet has a form of spheroid (almost)
- Because of that orbit of the satellite rotates
- We can use it for some purposes (e.g. always survey surface at the same illumination angle, never enter Earth shadow, etc.)

